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Introduces computer programming to engineering students through MATLAB.

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Most problems encountered in chemical engineering are sophisticated and interdisciplinary. Thus, it is important for today ' s engineering students, researchers, and professionals to be proficient in the use of software tools for problem solving. MATLAB® is one such tool that is distinguished by the ability to perform calculations in vector-matrix form, a large library of built-in functions, strong structural language, and a rich set of graphical visualization tools. Furthermore, MATLAB integrates computations, visualization and programming in an intuitive, user-friendly environment. Chemical Engineering Computation with MATLAB® presents basic to advanced levels of problem-solving techniques using MATLAB as the computation environment. The book provides examples and problems extracted from core chemical engineering subject areas and presents a basic instruction in the use of MATLAB for problem solving. It provides many examples and exercises and extensive problem-solving instruction and solutions for various problems. Solutions are developed using fundamental principles to construct mathematical models and an equation-oriented approach is used to generate numerical results. A wealth of examples demonstrate the implementation of various problem-solving approaches and methodologies for problem formulation, problem solving, analysis, and presentation, as well as visualization and documentation of results. This book also provides aid with advanced problems that are often encountered in graduate research and industrial operations, such as nonlinear regression, parameter estimation in differential systems, two-point boundary value problems and partial differential equations and optimization.

The third edition of this successful text describes and evaluates a range of widely used numerical methods, with an emphasis on problem solving. Every method is discussed thoroughly and illustrated with problems involving both hand computation and programming. MATLAB® M-files accompany each method and are available on the book's web page. Code is made simple and easy to understand by avoiding complex book-keeping schemes, while maintaining the essential features of the method. The third edition features a new chapter on Euler's method, a number of new and improved examples and exercises, and programs which appear as function M-files. Numerical Methods in Engineering with MATLAB®, 3rd edition is a useful resource for both graduate students and practicing engineers.

As with the bestselling first edition, Computational Statistics Handbook with MATLAB, Second Edition covers some of the most commonly used contemporary techniques in computational statistics. With a strong, practical focus on implementing the methods, the authors include algorithmic descriptions of the procedures as well as

MatLab, Third Edition is the only book that gives a full introduction to programming in MATLAB combined with an explanation of the software's powerful functions, enabling engineers to fully exploit its extensive capabilities in solving engineering problems. The book provides a systematic, step-by-step approach, building on concepts throughout the text, facilitating easier learning. Sections on common pitfalls and programming guidelines direct students towards best practice. The book is organized into 14 chapters, starting with programming concepts such as variables, assignments, input/output, and selection statements; moves onto loops; and then solves problems using both the 'programming concept' and the 'power of MATLAB' side-by-side. In-depth coverage is given to input/output, a topic that is fundamental to many engineering applications. Vectorized Code has been made into its own chapter, in order to emphasize the importance of using MATLAB efficiently. There are also expanded examples on low-level file input functions, Graphical User Interfaces, and use of MATLAB Version R2012b; modified and new end-of-chapter exercises; improved labeling of plots; and improved standards for variable names and documentation. This book will be a valuable resource for engineers learning to program and model in MATLAB, as well as for undergraduates in engineering and science taking a course that uses (or recommends) MATLAB. Presents programming concepts and MATLAB built-in functions side-by-side Systematic, step-by-step approach, building on concepts throughout the book, facilitating easier learning Sections on common pitfalls and programming guidelines direct students towards best practice

Preface to the First Edition This textbook is an introduction to Scientific Computing. We will illustrate several numerical methods for the computer solution of certain classes of mathematical problems that cannot be faced by paper and pencil. We will show how to compute the zeros or the integrals of continuous functions, solve linear systems, approximate functions by polynomials and construct accurate approximations for the solution of differential equations. With this aim, in Chapter 1 we will illustrate the rules of the game that computers adopt when storing and operating with real and complex numbers, vectors and matrices. In order to make our presentation concrete and appealing we will adopt the programming environment MATLAB as a faithful companion. We will gradually discover its principal commands, statements and constructs. We will show how to execute all the algorithms that we introduce throughout the book. This will enable us to furnish an immediate quantitative assessment of their theoretical properties such as stability, accuracy and complexity. We will solve several problems that will be raised through exercises and examples, often stemming from scientific applications.

Since the publication of the Second Edition in 2001, there have been considerable advances and developments in the field of internal combustion engines. These include the increased importance of biofuels, new internal combustion processes, more stringent emissions requirements and characterization, and more detailed engine performance modeling, instrumentation, and control. There have also been changes in the instructional methodologies used in the applied thermal sciences that require inclusion in a new edition. These methodologies suggest that an increased focus on applications, examples, problem-based learning, and computation will have a positive effect on learning of the material, both at the novice student, and practicing engineer level. This Third Edition mirrors its predecessor with additional tables, illustrations, photographs, examples, and problems/solutions. All of the software is 'open source', so that readers can see how the computations are performed. In addition to additional Java applets, there is companion Matlab code, which has become a default computational tool in most mechanical engineering programs.

This second edition provides illustrative example sets to simplify the process of learning and mastering the powerful, flexible, and easy-to-use MATLAB graphics environment. It shows how to maximize the high performance and open-environment capabilities for generating, displaying, and analyzing numerical data as well as how to quickly create interesting and beautiful graphics. The book covers plotting, color, animation, the new z buffer algorithm, new functions for generating graphics for presentations, and GUI programming techniques. Designed as both an introduction as well as an advanced learning tool, the book uses step-by-step tutorials with a level of detail, explanation, and instruction that allows readers to discover the full potential of the MATLAB graphics programming capability.

To learn to program is to be initiated into an entirely new way of thinking about engineering, mathematics, and the world in general. Computation is integral to all modern engineering disciplines, so the better you are at programming, the better you will be in your chosen field. The author departs radically from the typical presentation by teaching concepts and techniques in a rigorous manner rather than listing how to use libraries and functions. He presents pointers in the very first chapter as part of the development of a computational model that facilitates an ab initio presentation of subjects such as function calls, call-by-reference, arrays, the stack, and the heap. The model also allows students to practice the essential skill of memory manipulation throughout the entire course rather than just at the end. As a result, this textbook goes further than is typical for a one-semester course -- abstract data types and linked lists, for example, are covered in depth. The computational model will also serve students in their adventures with programming beyond the course: instead of falling back on rules, they can think through the model to decide how a new programming concept fits with what they already know. The book is appropriate for undergraduate students of engineering and computer science, and graduate students of other disciplines. It contains many exercises integrated into the main text, and the author has made the source code available online.

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